Pokémon Creation Station

Anoka County Library

Children

|

Tweens (10-12)

Pokémon Creation Station

Jul 8, 2026

$1-50

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Byline

Sarah Sexton, Youth Services Librarian, Anoka (Minn.) County Library

Children learn about state-specific biomes and design/create their very own Pokémon using various craft supplies. Afterward, there is a Pokémon scavenger hunt.

Advanced Planning

There isn't much advanced planning needed for this program. The biggest thing is that you will want to have books on current Pokémon, animal drawing and biomes available for children to look through and check out.

I also cut out paper gym badges, laminated them and glued a safety pin to the back to hand out as scavenger-hunt prizes. This was rather time-consuming, but could be skipped.

Marketing

We promoted the program with flyers in the library and on the library's online event calendar.

Budgeting

Air dry clay is the most expensive part of this program. We bought two 5lb tubs of air dry clay, which are about $10 each. You could also use other craft materials you have on hand if you are looking to cut costs.

Day-of-event Activity

On the day, only one staff member is needed, unless you know you will have very large numbers. Teen volunteers would easily be able to assist with this program.

I started by giving a brief overview of what a biome is and making comparisons to Minecraft. Pokémon also has different biomes in the more recent games (Scarlet and Violet). Then I gave examples of our state-specific biomes (we live in Minnesota, so there are four). I asked the children to give me examples of different animals that live in each biome. We also covered the different characteristics of the biomes.

Next, I had the children think about what area their Pokémon would live in based on its characteristics. Then they filled out a creation sheet I made.

When the children were done creating their Pokémon and filling out the creation sheet, they then made a 3D model of it out of air dry clay. As the event was ending, or the children finished, there was a scavenger hunt sheet to complete. Children who completed the scavenger hunt got a gym badge.

Program Execution

The first time I ran this program, I did it as a drop-in, expecting about 25 kids. Actual attendance was 40.

My plan for the second time I ran it was that if too many children showed up and there wasn't enough clay for everyone, they would create a Pokémon card/draw a larger version of their Pokémon, or create a badge out of clay. We had to reschedule this one last minute, so attendance was not a problem. Nine kids still showed up.

Advice

Make sure each child creates their Pokémon on a paper plate so they can easily take it home. This also helps with clean up. If children have a sensory avoidance of clay, they can create a trading card instead.

Don't recreate the wheel. Your state's Department of Natural Resources probably has a lot of great, kid-friendly information about biomes you can use. Minnesota's has a coloring page, which I definitely used.

Less is more when it comes to air dry clay. Children don't need a ton of clay to start with and you can always give them more later.

The children all had a blast. Be prepared to hear A LOT about all things Pokémon. Some kids will tell you about their favorite existing Pokémon and others will tell you about the one they just created. A few of the kids even staged a battle (à la the trading-game style) between their new creations.

Since Programming Librarian published this article, our readers have tried the program at their own libraries! Here’s what they have to say:

Feedback
I did this program for a STEM afterschool club. This worked really well. I had a slide showing a map of Idaho with different regions and a Pokeology book. They created a Pokemon character using the creation sheet, then made a card (optional) which I laminated, and a clay creation of the Pokemon. A parent participating in the program with her two children said it was great because there was a good mix of writing, drawing, creating and imagination! Thank you!!
— Josephine Shull, Service Associate (running STEM afterschool program), Ada Community Library Hidden Springs Branch, Boise, Idaho

Did you try this program at your library? Share your experience using this form.

Supporting Materials

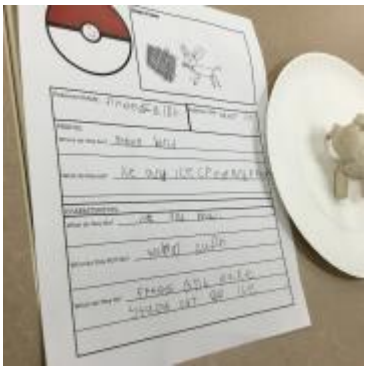
Document
mn-biomes-coloring-map_0.pdf
Document
Pokemon Creation Sheet_0.pdf
Document
Pokemon scavenger hunt.pdf
Download this Program as a PDF

- Programming Librarian Facebook Group

Slideshow Images

Image









More Programs

Jun 30, 2026
Children (9 and under)+ | $

Image



Paper Squishy Pals

Audiences:

Children (9 and under)
Tweens (10-12)
Teens (13-16)
Feb 12, 2026
Children (9 and under)+ | $
Image



Dragon Eggs

Audiences:

Children (9 and under)
Tweens (10-12)
Mar 11, 2026
Tweens (10-12)+ | $
Image



Creepy Clay Crafting

Audiences:

Tweens (10-12)
Teens (13-16)
Young Adult (17 - 20)